

# UT Austin | Portugal



## Program Partners Hold Exhibition and Conference in Lisbon

The 1st Joint Conference and Exhibition “[Fostering Science & Innovation Ecosystems: Portugal-USA Partnerships](#)” took place on May 28-29, bringing together program directors, faculty members, students, FCT leadership and others in Lisbon at the Palácio Foz. This was the first comprehensive presentation of the accomplishments of the international partnerships between Portuguese institutions and CMU, MIT, and UT Austin. Students from each of the programs presented research in an exhibition and representatives of each institution gave talks. Sharon Strover and Nuno Correia represented Digital Media, and were joined by doctoral program alumnus Paulo Nuno Vicente, now an assistant professor at UNL and the founder and CEO of Lisbon’s Bagabaga Studios. UT Austin members including Brian Korgel of Emerging Technologies, Gregory Pogue of IC2 Institute, UTA-P Program Director Marco Bravo, Vice President for Research Juan Sanchez, and Associate Vice President for Research Robert Peterson also addressed the conference.

## Faculty and Students Gather in Madeira

Faculty members and students from UNL, U. Porto, and UT Austin gathered in Madeira this month for the [UT Austin Partnership Workshop](#), produced by the Madeira Interactive Technologies Institute. The two-day event kicked off with a welcome from Valentina Nisi and Nuno

Nunes of M-ITI and featured talks by faculty members including UT Austin's Kathleen Tyner, Bruce Pennycook, and Sharon Strover, and Nuno Correia of UNL. Chris Csikszentmihályi of the MIT Center for Civic Media was featured as a keynote speaker. The workshop also showcased research presentations by UNL and U. Porto doctoral students Ana Nunes Jorge, Cláudia Pernencar, Ana Figueiras, Fernando Nabais, Patricia Nogueira, Luís Eustáquio, Teresa Vieira, and Pedro Ângelo. [Photo credit: Valentina Nisi]



### **Doctoral Student's Mobile App Wins Award**

Fourth year Digital Media student Diana Marques was recognized by the American Alliance of Museums for her mobile application "[Skin and Bones](#)," which won the AAM's Gold Media and Technology MUSE Award. The app, developed for her doctoral work, superimposes virtual representations upon real museum exhibits, allowing the museum visitor to interactively learn about natural history with 3D digital experiences. Marques is conducting research at the Smithsonian Museum of Natural History in Washington, D.C., focusing on



augmented reality and the museum visitor's experience. She was recently invited to speak about her work at the National Academy of Sciences.

### **Emotiv Offers Doctoral Student's App**

Emotiv, a leading international manufacturer of brain technology devices, recently introduced an application developed by Digital Media doctoral student Horácio Tomé Marques and FEUP masters student Hugo Cardoso in its online store. [HoMy EmoRAW](#) is a research tool designed and created by Marques, who is now concluding his Digital Media PhD, in collaboration with Cardoso during Marques's dissertation research, which focuses on the real-time representational forms of brain phenomena within the context of art practice. The application was developed to address the needs and problems related to accessing the headsets' brain-computer interface (BCI) raw data, an integral aspect of Marques's study. [Photo credit: Ian Rumex]



### **Summer Institute Kicks Off**

The [Digital Media Summer Institute](#) kicked off in May with Chris Lucas's UNL course "Digital Media in Theory and in Culture," followed by Kathleen Tyner's "Media and Information Literacy in a Digital World," course, held from June 4-11 in Porto. The second series of Summer Institute courses include "Game Development and Design" beginning June 11 and taught by Paul Toprac in conjunction with António Coelho at U. Porto, and "Tag You're It: Vernacular Classification of Images, Sound, and Video," led by Sam Burns in Lisbon from July 6-17. Burns's course focuses on a key issue in online data collection and classification--the description of

nonverbal elements such as images, sound, and video. Using open APIs and other tools, the course explores how people relate to content and to other users, and the systems that facilitate the free and open exchange of information online. The deadline for applications to this class is June 22.

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